

Kids  
Handwrite™



# RESOURCE MATERIAL



Pre-Printing  
Skills



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## Section 1 - PRE-PRINTING ACTIVITIES

### Colouring, Tracing, Connecting Dots, and Path of Movement

#### 1. Printing Readiness

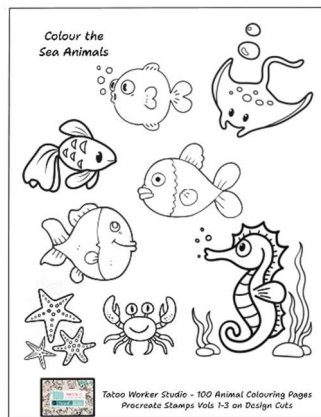
A child must be emotionally and physically ready when introduced to printing to ensure success. Although the complete assessment of a student's readiness to learn to print Italic, lowercase, and uppercase letters is beyond the scope of this Resource, the Resource includes activities to develop the skills students must have before they are introduced to printing.

#### 2. Pre-Printing Activities

The Resource includes fun and creative activities for students to practice their pre-printing skills. This section includes pages to practice:

- colouring
- tracing
- connecting the dots
- path of movement

##### a) Colouring



Colouring has many wonderful benefits for children and adults alike. Colouring improves fine motor skills, encourages focus, and nurtures creativity. Children are ready to print when they can colour within the lines with minimal deviation outside the lines and can neatly fill the area being coloured.

There are hundreds of free colouring pages available on the Internet. Colouring is both a means to an end (development of the necessary motor skills for printing) and an end (an enjoyable activity in its own right, regardless of the child's age or ability).

Three colouring pages are included in this section of the Resource. Free children's colouring pages are available on the Internet. In Section 14 of Part III, there are also alphabet-animal colouring pages for all students.

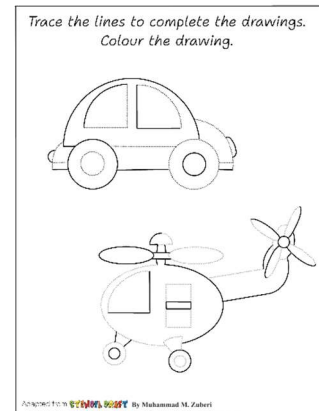
In reviewing the students' colouring, the factors for success in printing are whether the student:

- colours within the lines, with minimal deviation outside the lines; and
- completely fills the area with colour.

## b) **Tracing**

Tracing is an activity that helps children develop pre-printing skills and builds the foundation for drawing, printing, and writing letters. Tracing develops fine motor skills, concentration and focus, visual-spatial skills, creativity and drawing skills.

Advise students that once the pencil is on the paper, they must look at the destination, not the starting point or the pencil, as it moves. The pencil will end up where they look, without any conscious effort on their part.



A few tracing pages are included in the Resource to get you started. There are many tracing exercises available on the Internet for varying skill levels.

In reviewing the students' tracing, the factors for success in printing are whether the student:

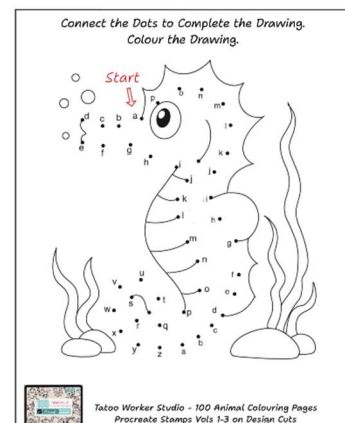
- follows the dotted lines with minimal deviation from the lines;
- starts at the beginning of the dotted line; and
- stops at the end of the end of the dotted line.

**Note:** Do not use alphabet tracing pages from any website unless they are based on Italic lettering. Most available letter tracing sheets are "ball and stick" letters which are not the **Italic** letters taught in this Resource.

## c) **Connect-the-Dots**

Connect-the-dots is a drawing that contains a sequence of numbered or lettered dots. When a line is drawn connecting the dots, the outline of an object is revealed. Connect-the-dots exercises help children learn to draw, play independently, focus, and improve hand-eye coordination.

From a printing perspective, it introduces students to moving their pencils between a defined start and end point. It is also a way to teach children numbering and lettering sequences.



Advise students that once the pencil is on the paper, they must look at the dot they are going to, not the starting dot or the pencil as it is moving. The pencil will end up where they look, without any conscious effort on their part.

In reviewing the students' ability to connect the dots, the factors for success in printing are whether the student can start and stop on each dot, with minimal overshooting or undershooting.

Countless free connect-the-dot exercises are available on the Internet for varying skill levels. A number of the connect-the-dot exercises have been included in the Resource to get you started.

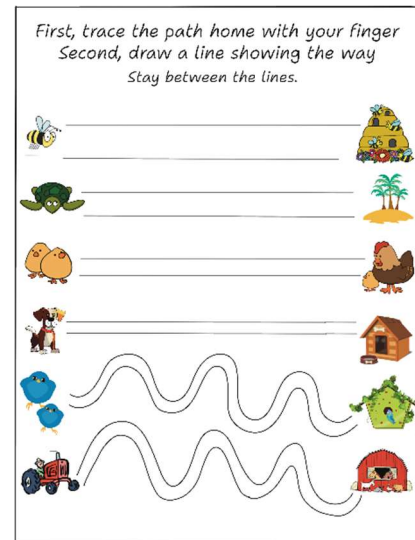
#### d) **Path of Movement**

The paths of movement exercises demonstrate the child's ability to make fluent lines without lifting their pencil.

These exercises require whole arm movement and test the student's ability to draw a straight or wavy line from a "starting" position to a more distant "ending" position on the other side of the page.

The key to the path of movement exercises for the student to:

- focus on where the line is going and will end; and
- not look at the pencil as it is moving.

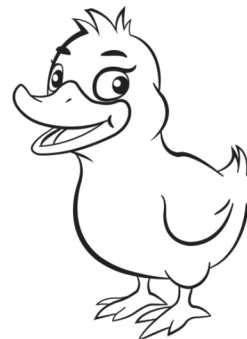
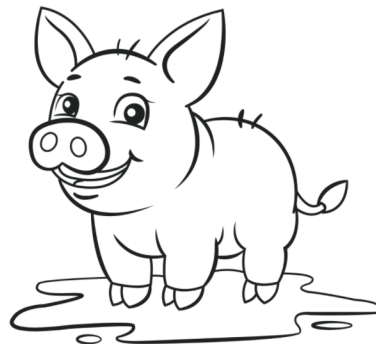
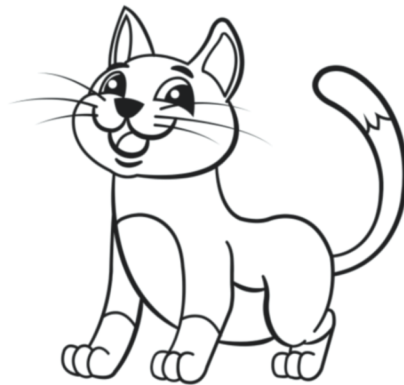
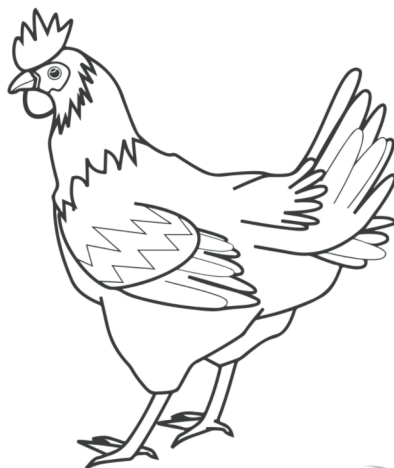


The Resource contains several "path of movement" exercises.

In reviewing the students' path of movement exercises, the factors for success for printing are whether the student:

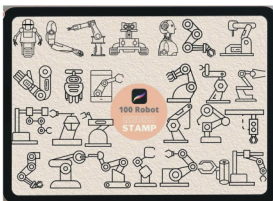
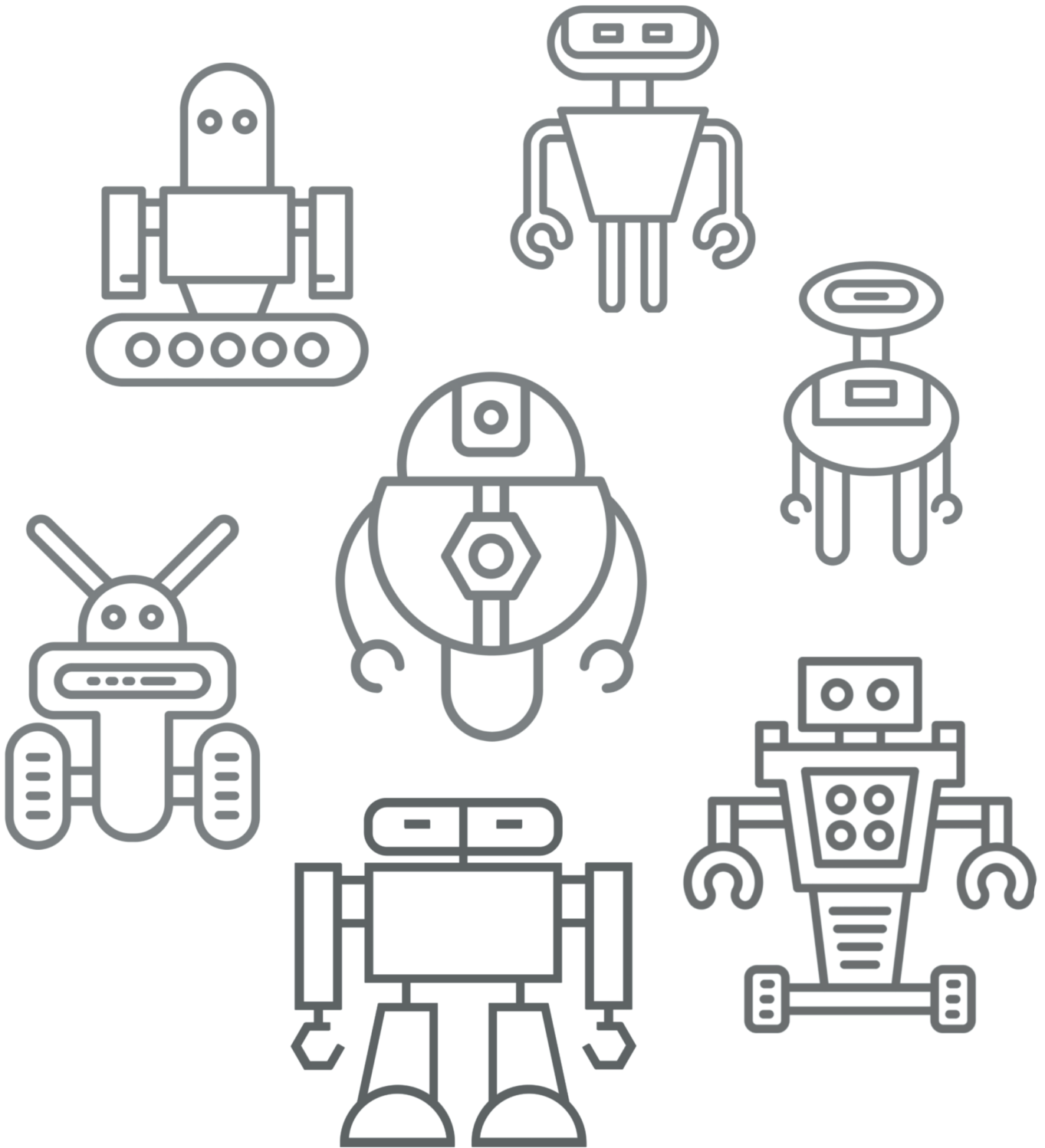
- stays within the two lines that mark the path of movement;
- stays on the line if there is only one line that marks the path of movement;
- makes fluent lines without lifting the pencil, fluent meaning:
  - the lines are not shaky or jerky;
  - the line can be made from start to finish without stopping.

## Colour the Animals



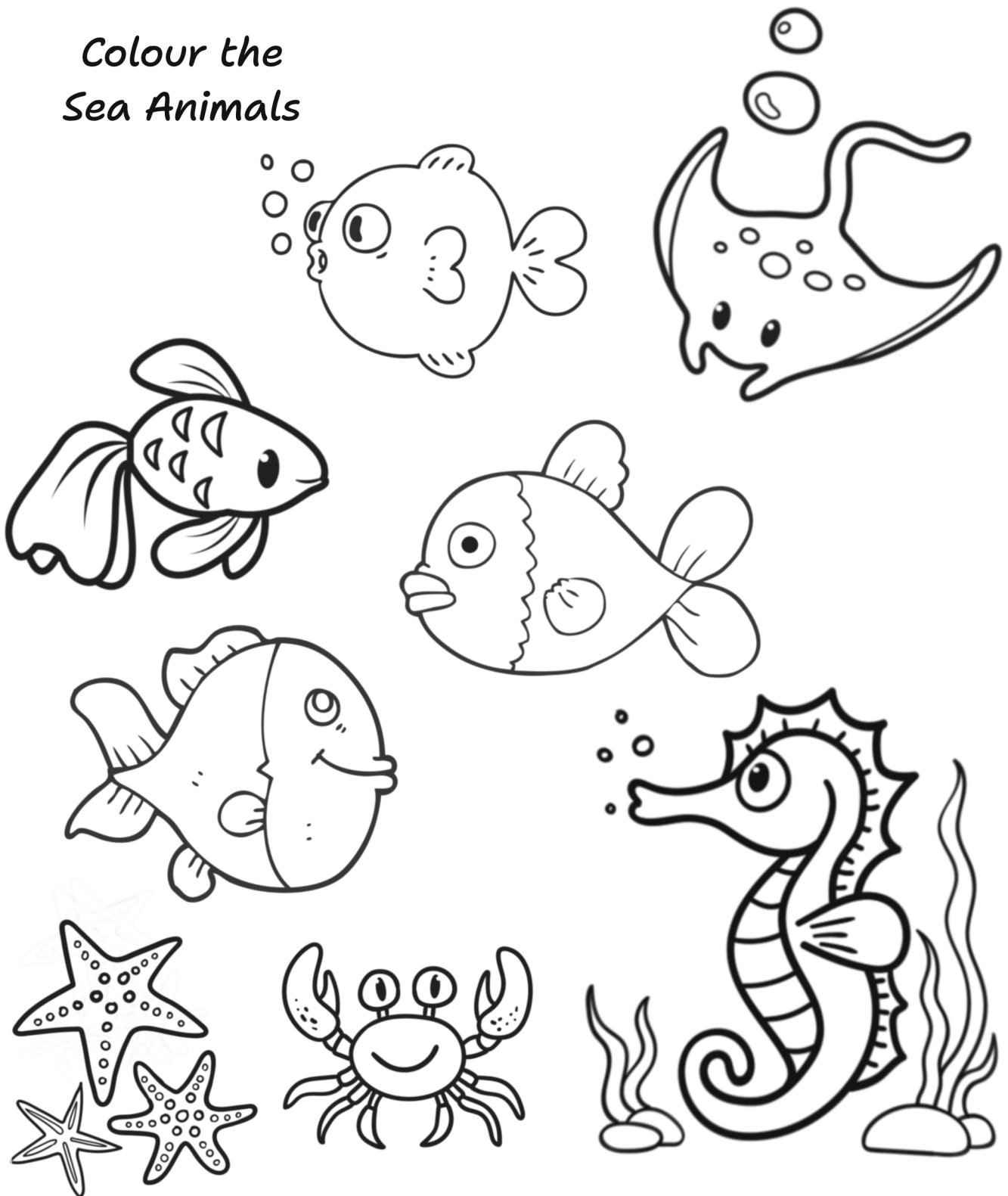
Tatoo Worker Studio - 100 Animal Colouring Pages  
Procreate Stamps Vols 1-3 on Design Cuts

# Colour the Robots



*Tatoo Worker Studio - 100 Robot Brush Stamp  
Procreate Brushes on Design Cuts*

# Colour the Sea Animals



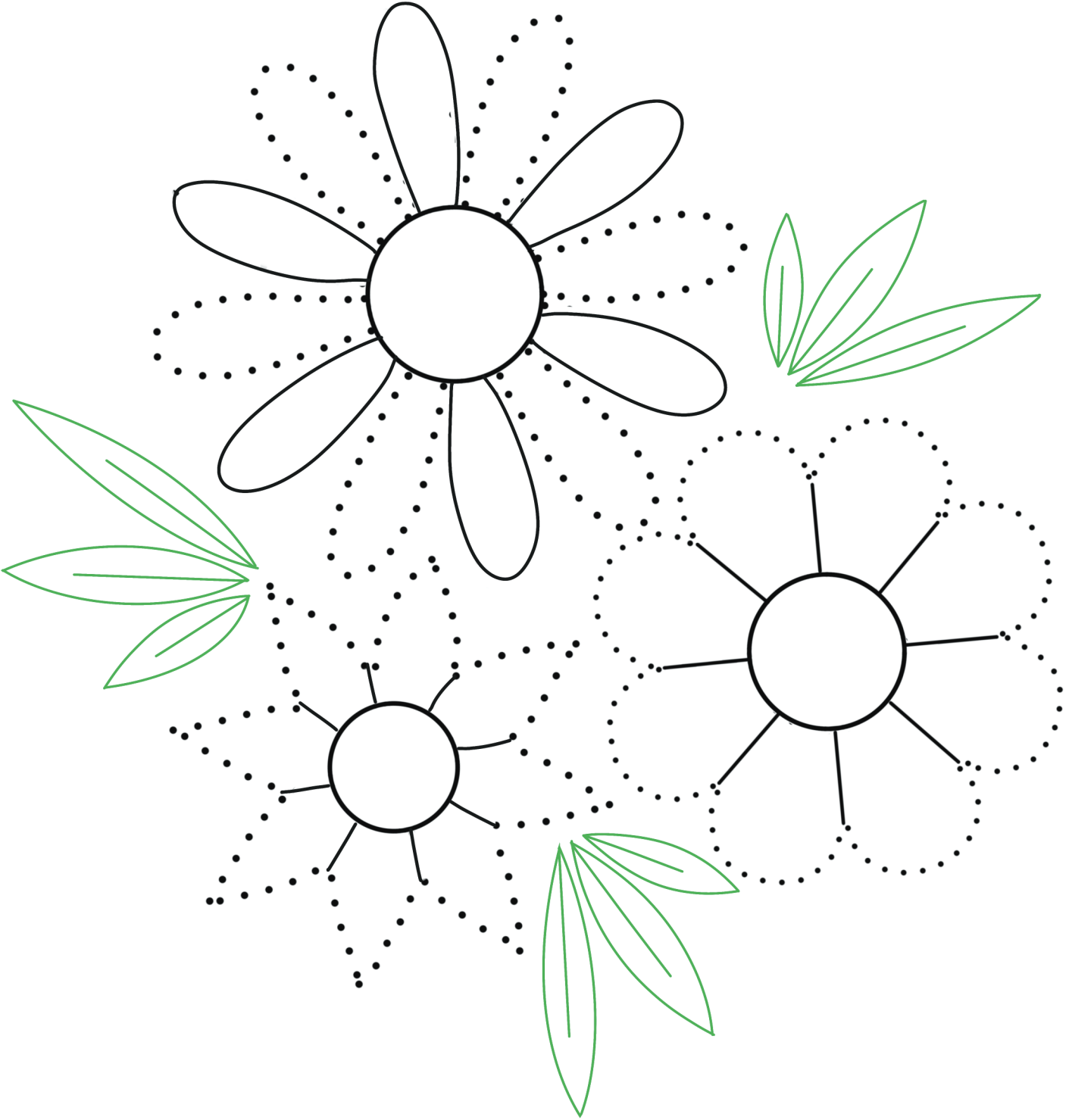
Tatoo Worker Studio - 100 Animal Colouring Pages  
Procreate Stamps Vols 1-3 on Design Cuts



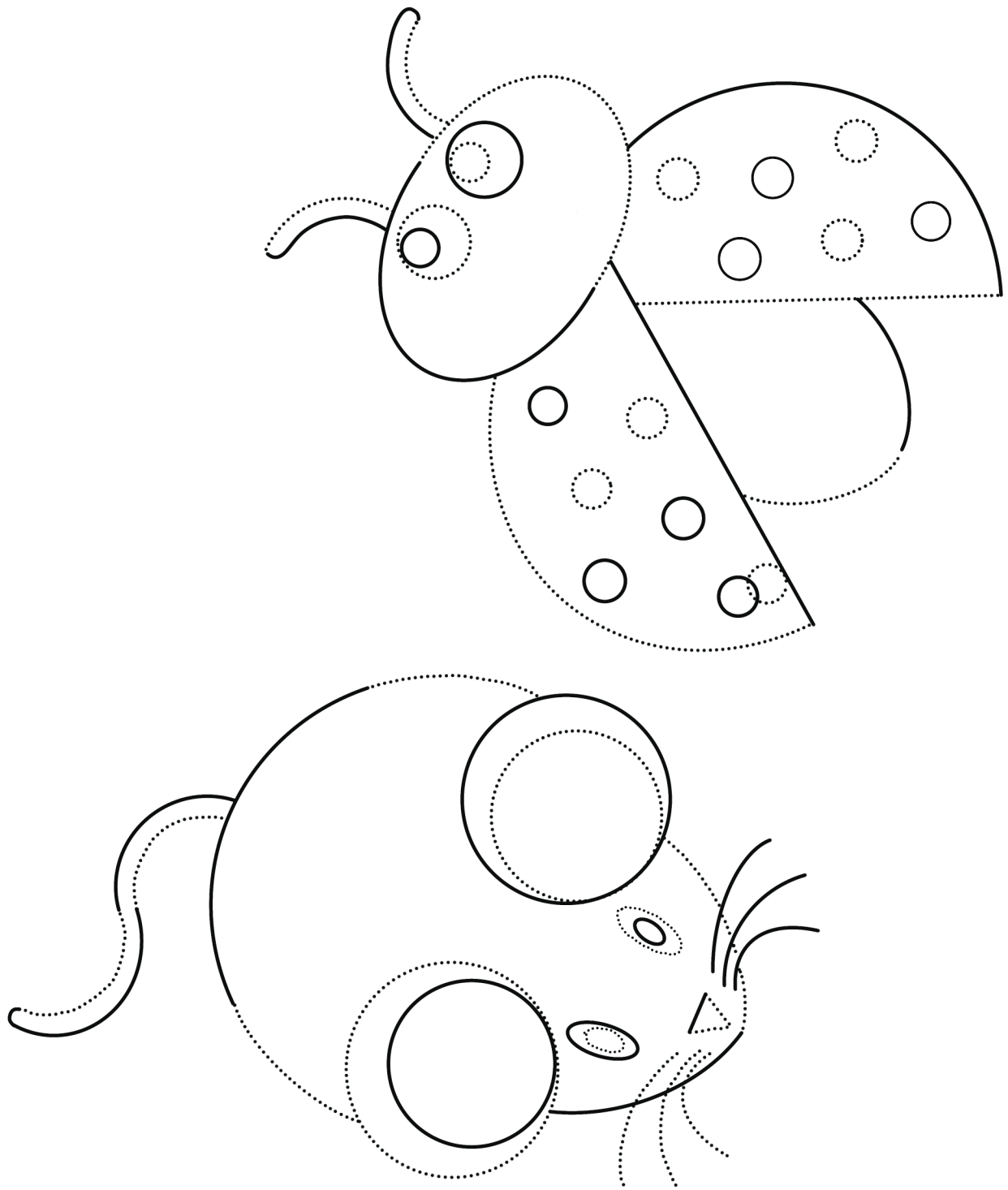
Decorate the balls and circles on the clowns pants with coloured spirals. Colour the rest of the clown.



Complete the petals and colour the flowers

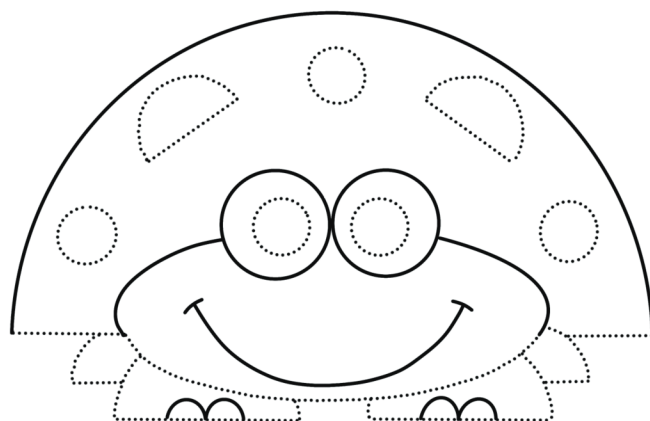
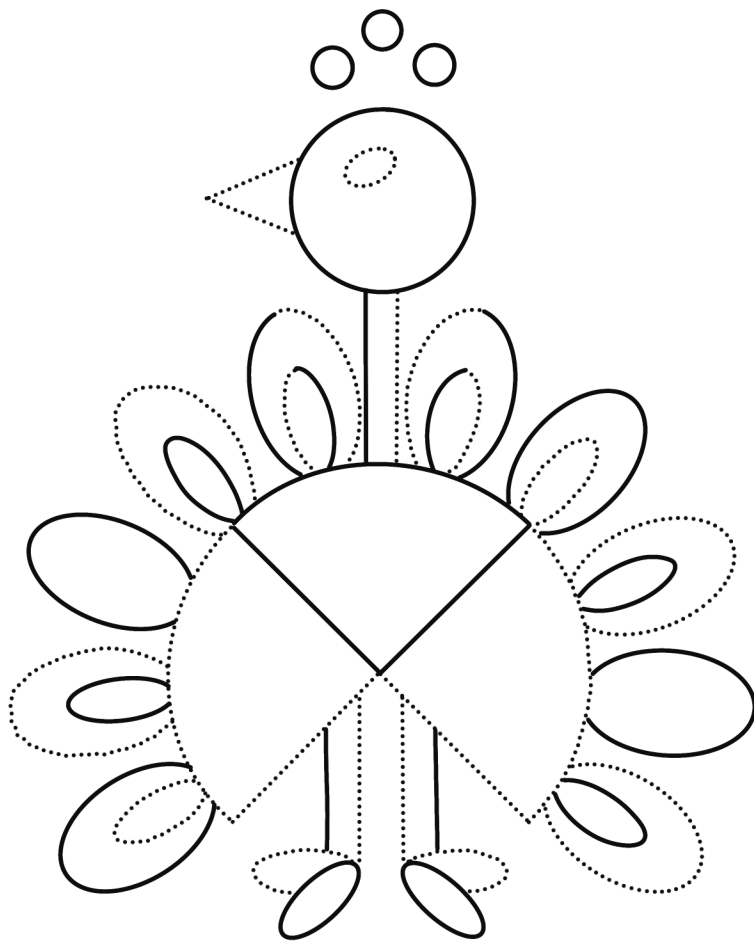


Trace the Lines to Complete the Drawings.  
Colour the Drawings.



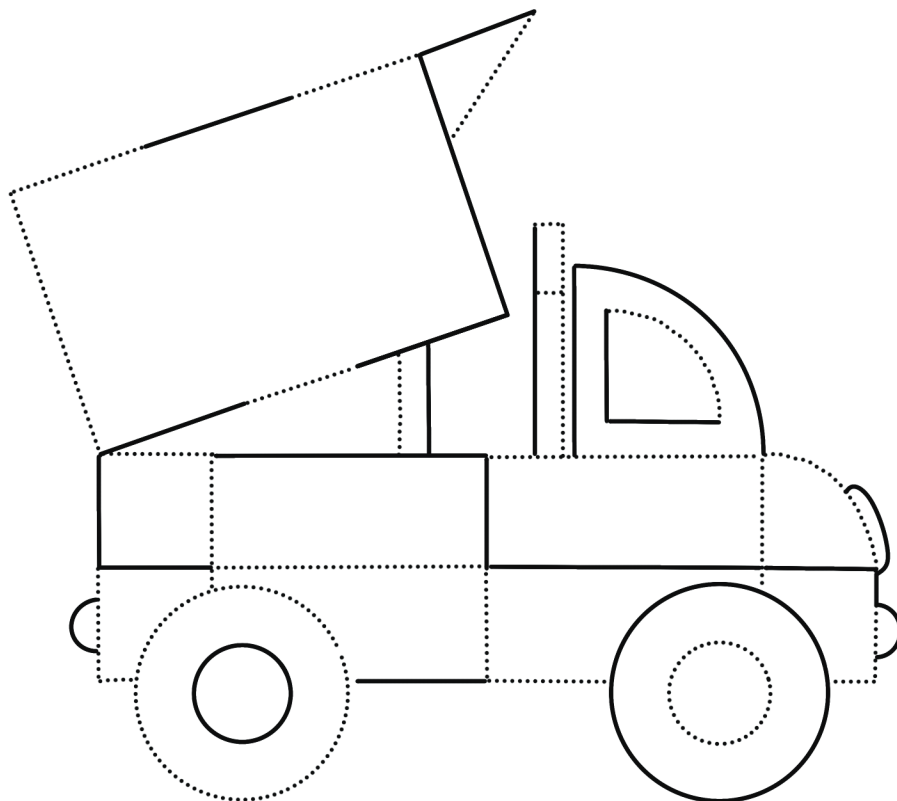
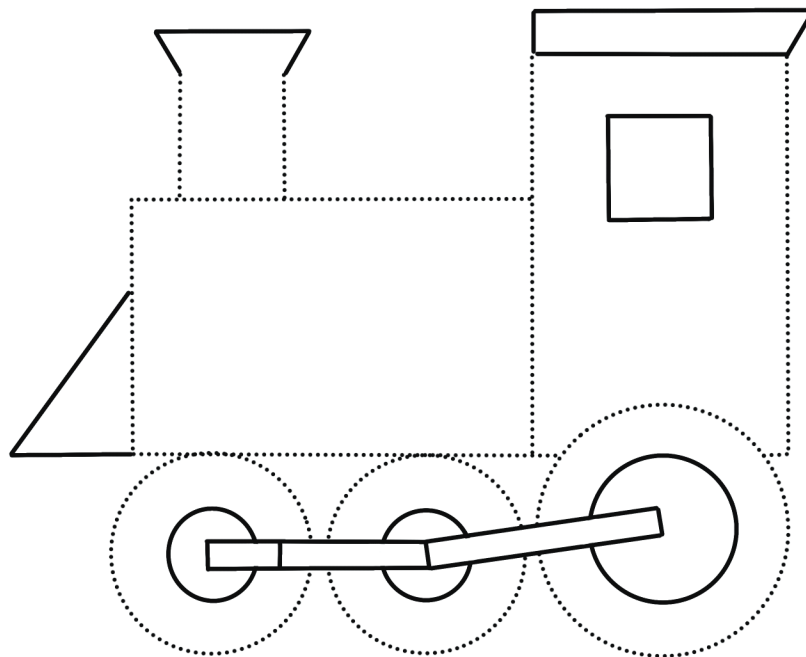
Adapted from **STENCIL CRAFT** By Muhammad M. Zuberi

Trace the lines to Complete the Drawings.  
Colour the Drawings.



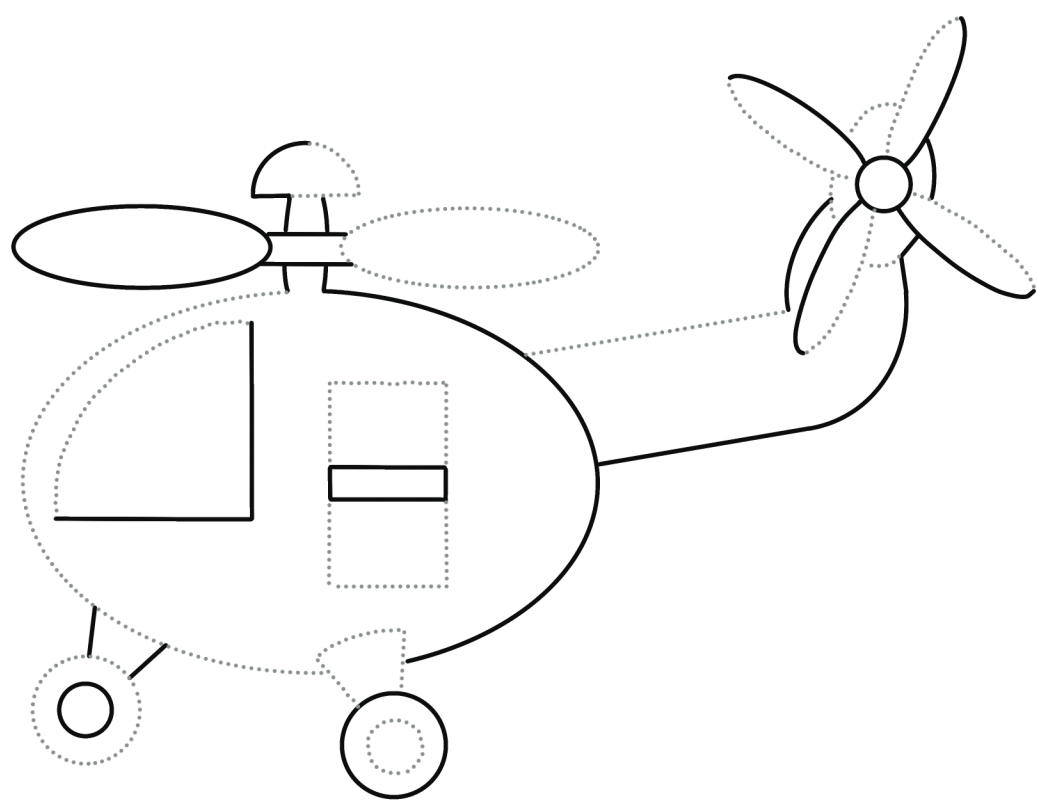
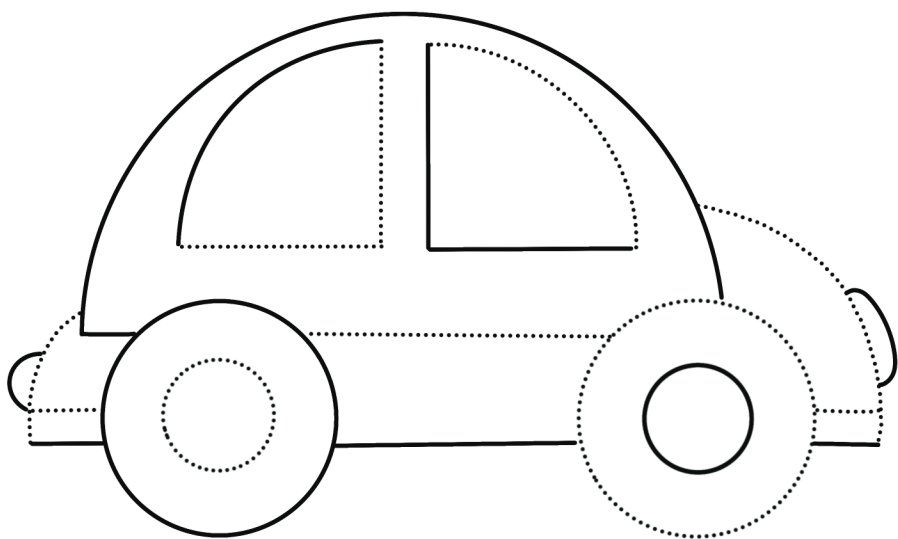
Adapted from **STENCIL CRAFT** By Muhammad M. Zuberi

Trace the lines to Complete the Drawings.  
Colour the Drawings.



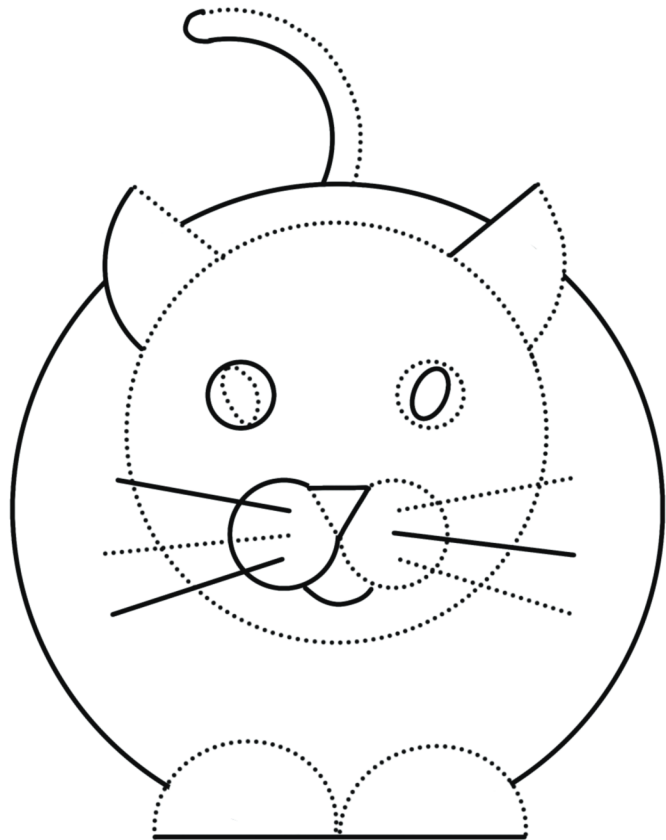
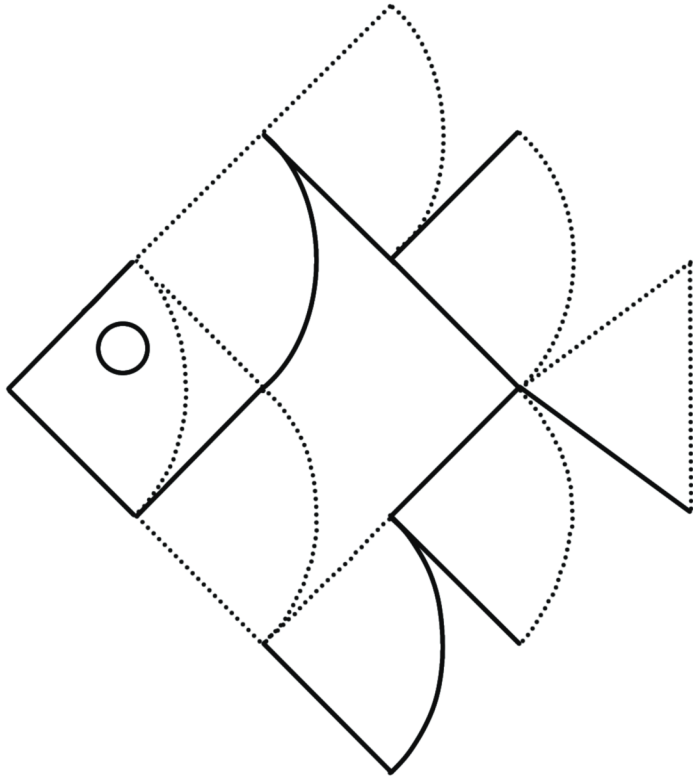
Adapted from **STENCIL CRAFT** By Muhammad M. Zuberi

Trace the lines to complete the drawings.  
Colour the drawing



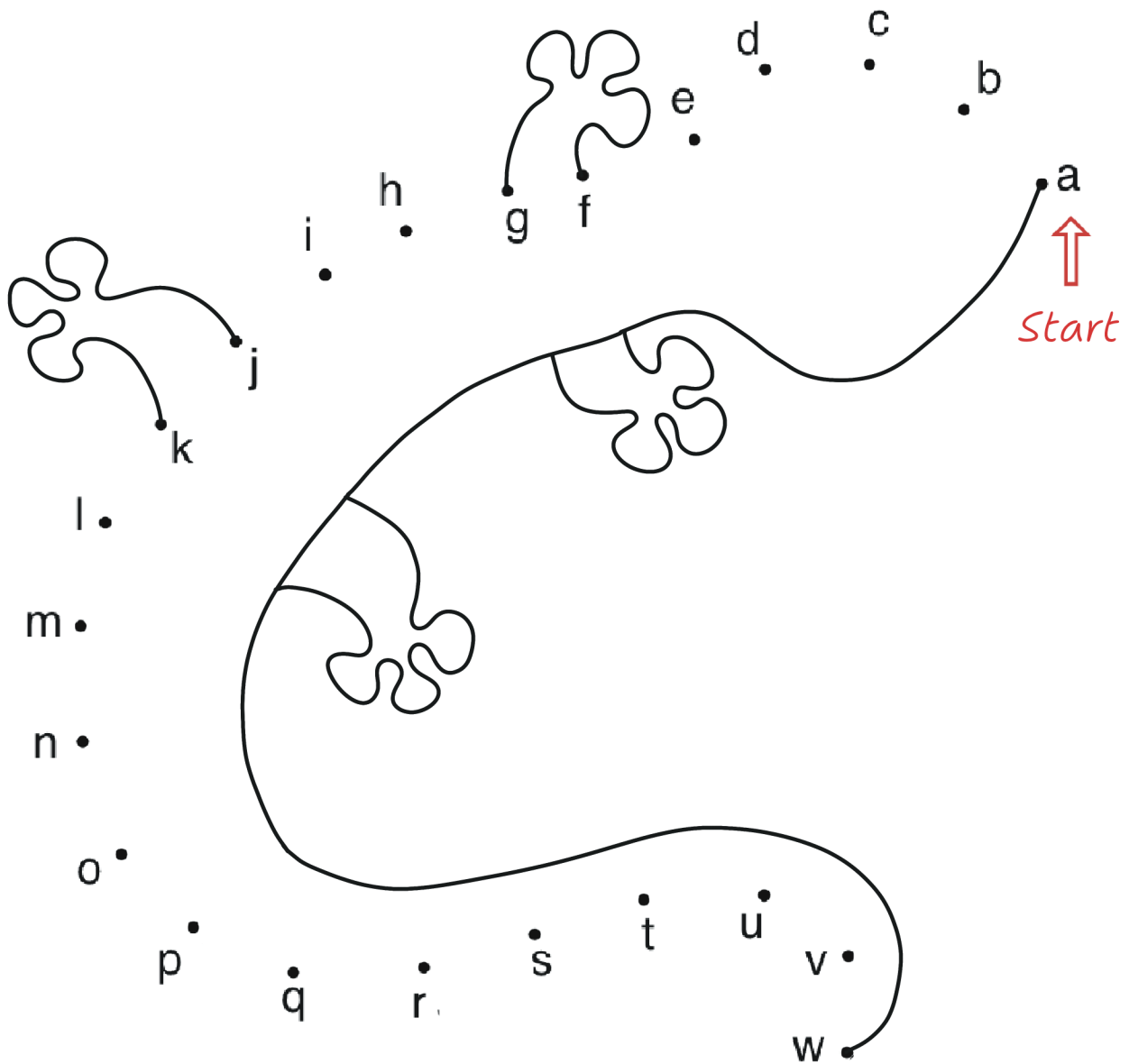
Adapted from **STENCIL CRAFT** By Muhammad M. Zuberi

Trace the lines to Complete the Drawings.  
Colour the Drawings.



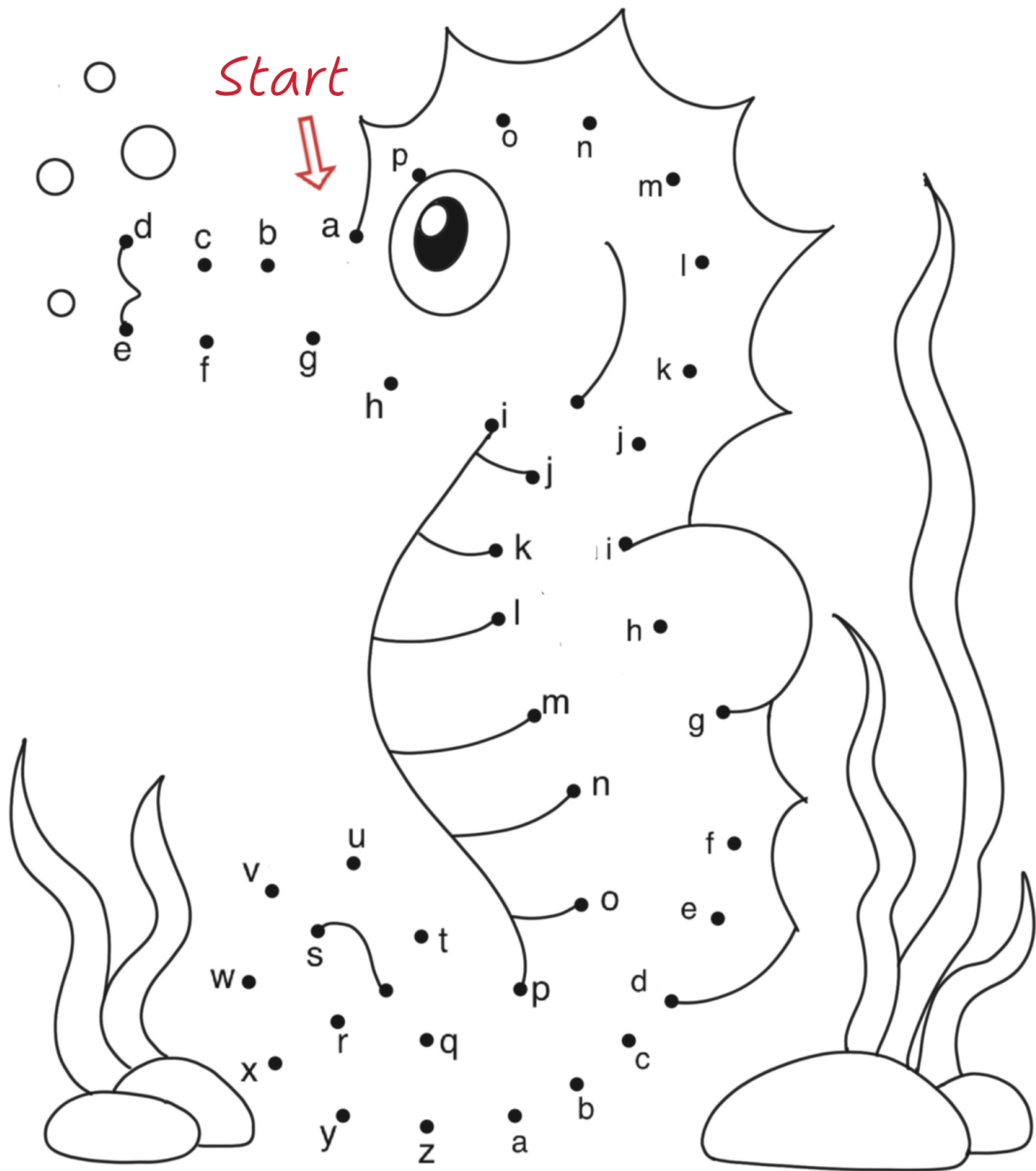
Adapted from **STENCIL CRAFT** By Muhammad M. Zuberi

Connect the Dots to Complete the Drawing.  
Colour the Drawing.



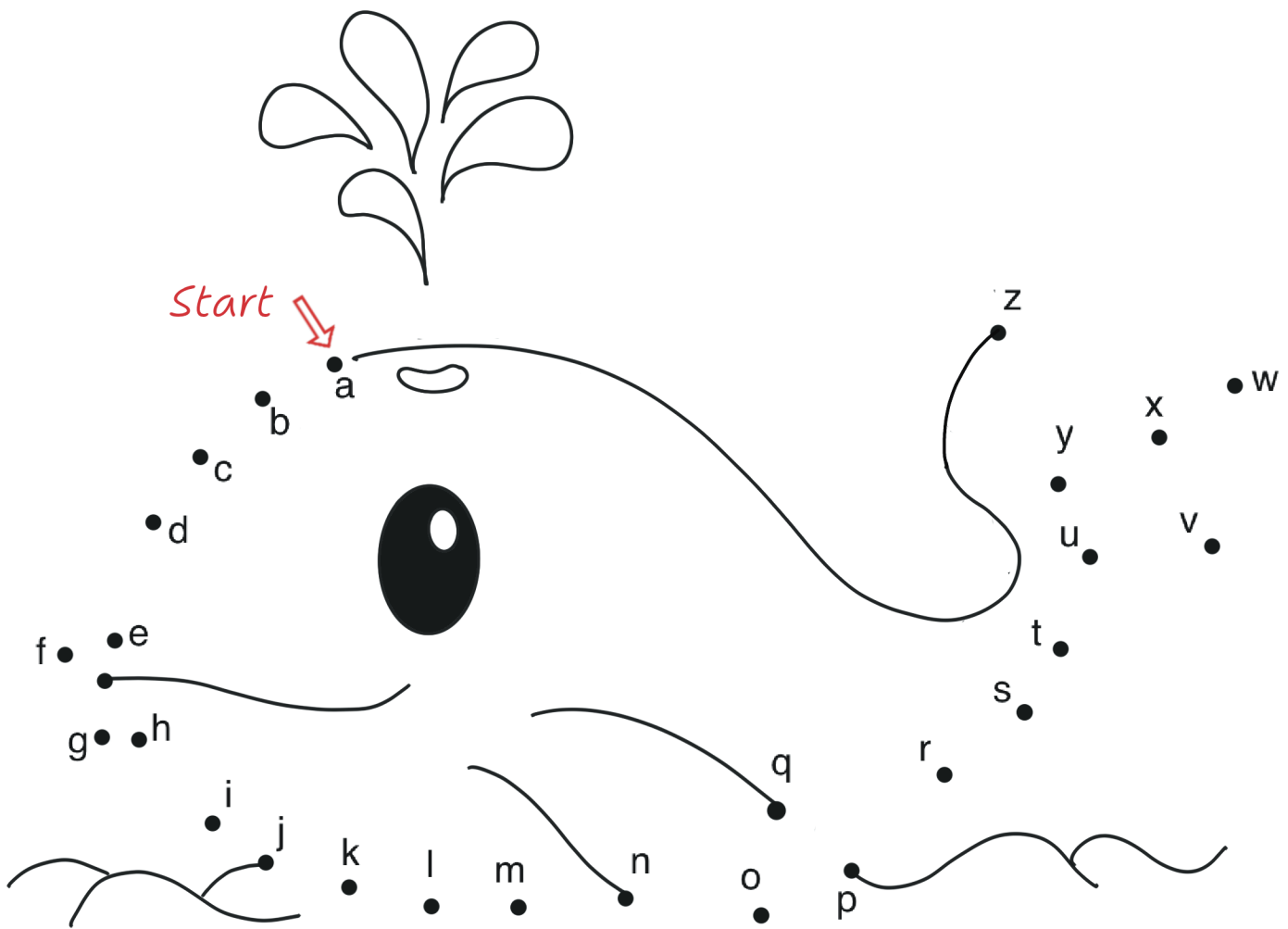


Connect the Dots to Complete the Drawing.  
Colour the Drawing.



Tattoo Worker Studio - 100 Animal Colouring Pages  
Procreate Stamps Vols 1-3 on Design Cuts

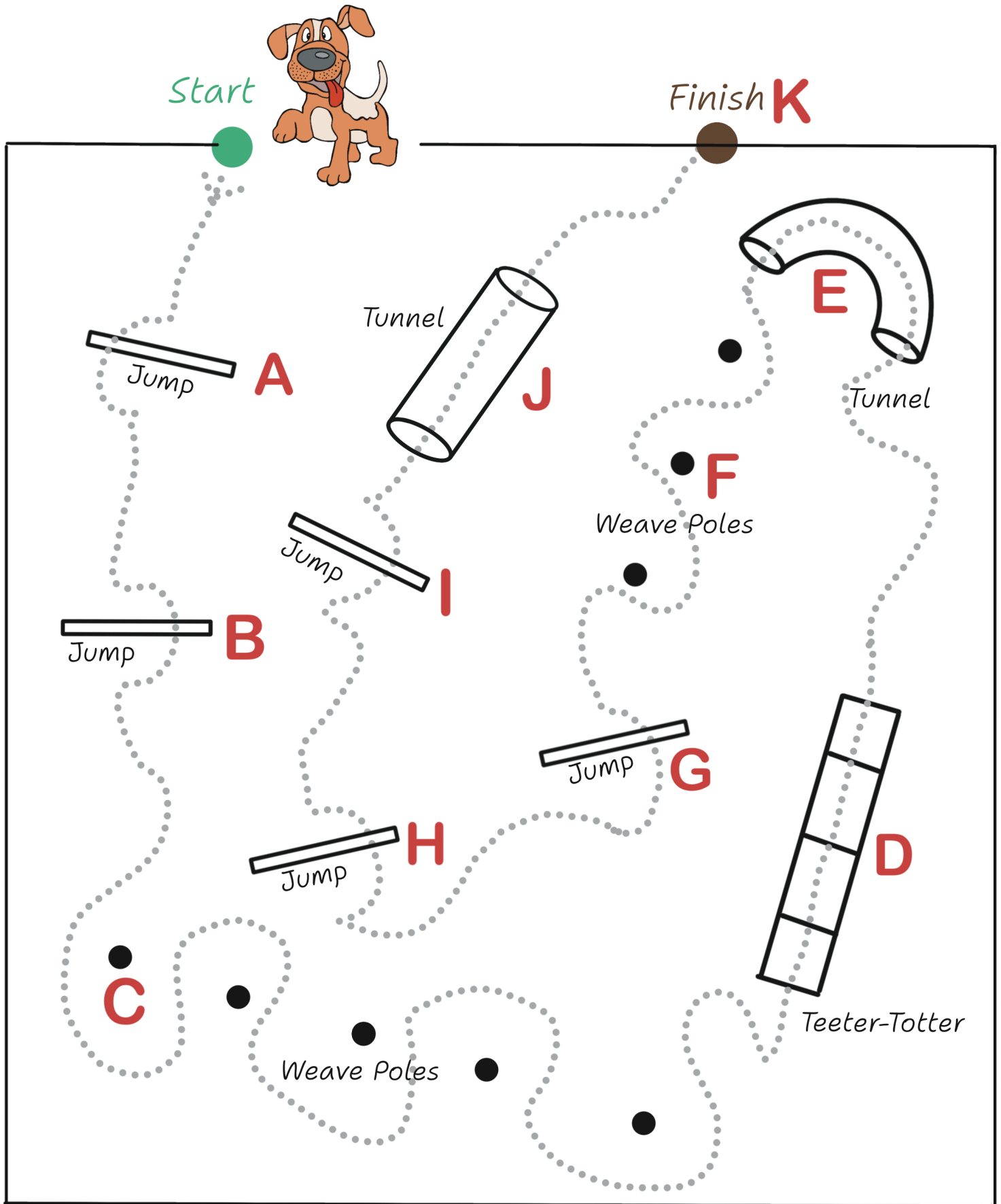
Connect the Dots to Complete the Drawing.  
Colour the Drawing.



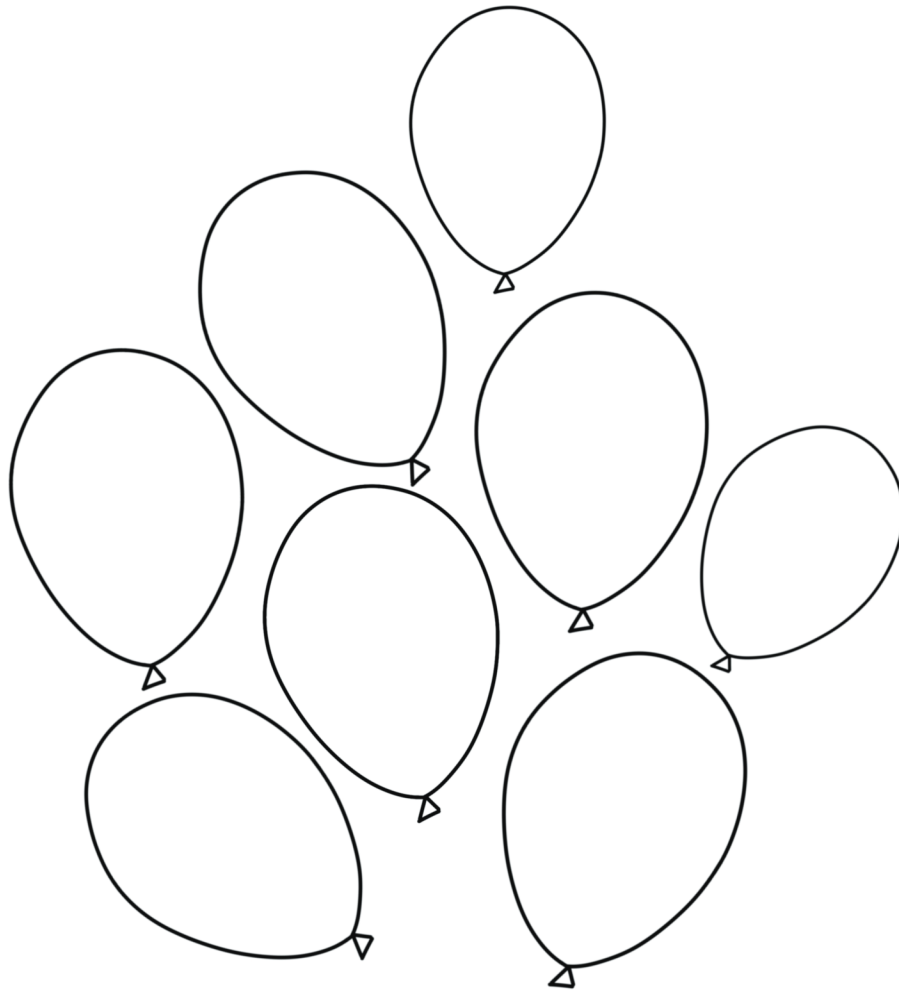
Tatoo Worker Studio - 100 Animal Colouring Pages  
Procreate Stamps Vols 1-3 on Design Cuts



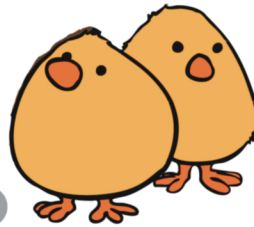
Trace the dog's path through the agility course.



*Help the monkey!  
Colour the balloons. Draw a string from the balloons  
to the monkey's closed hand.*



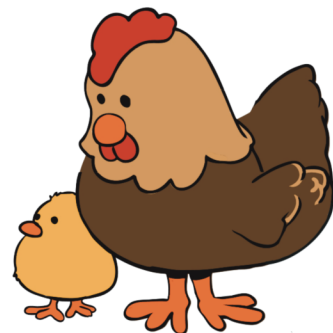
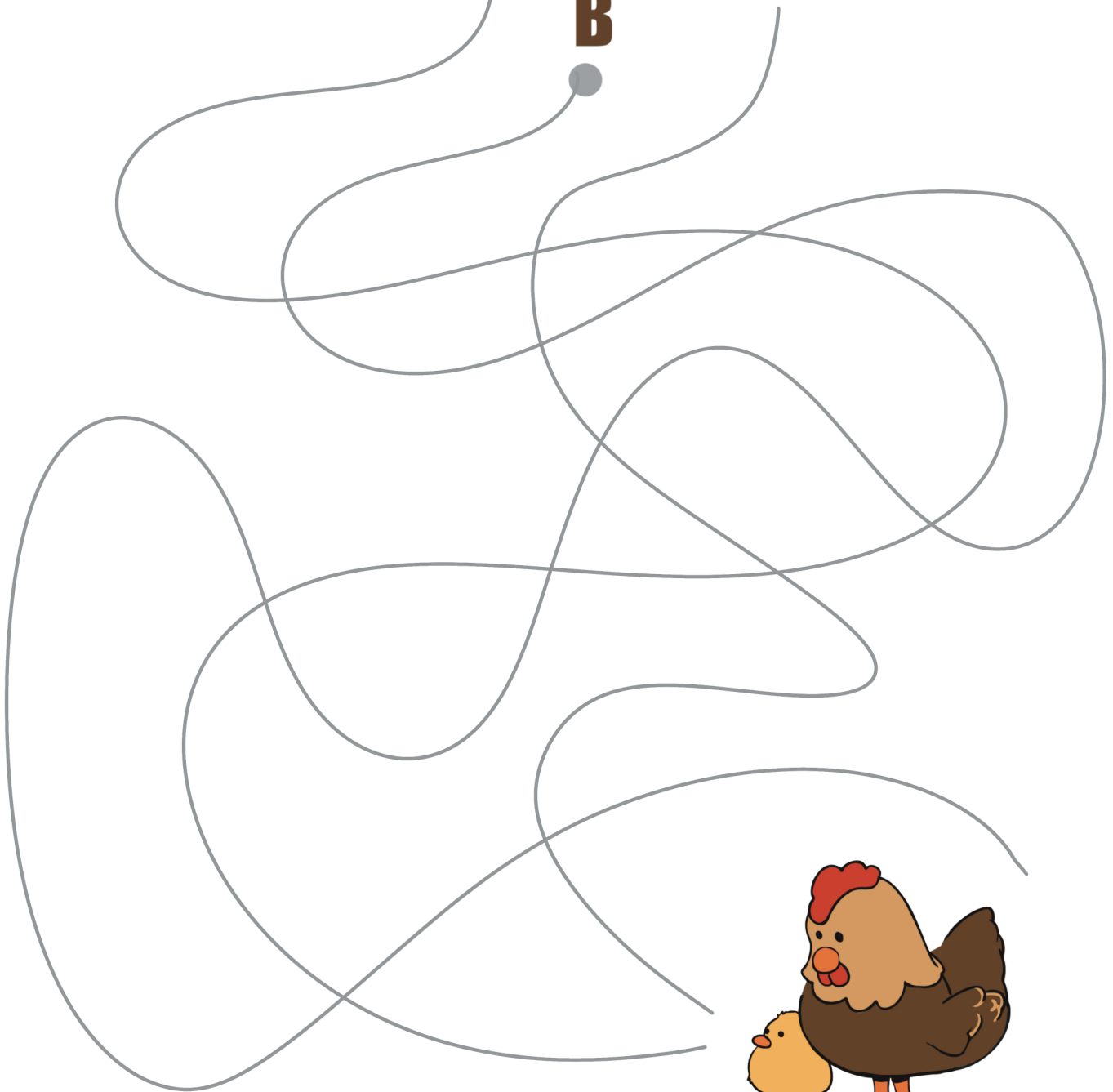
Find the Path to get the Chicks Home.



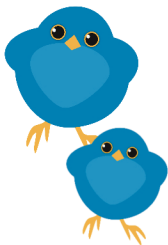
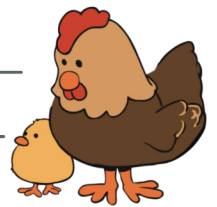
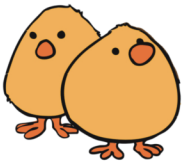
**A**

**C**

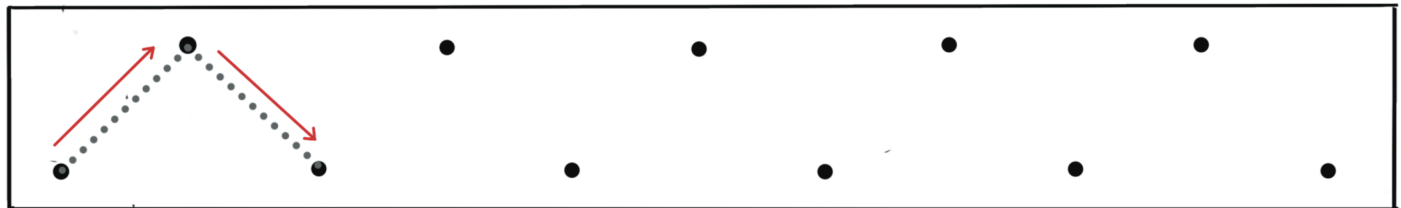
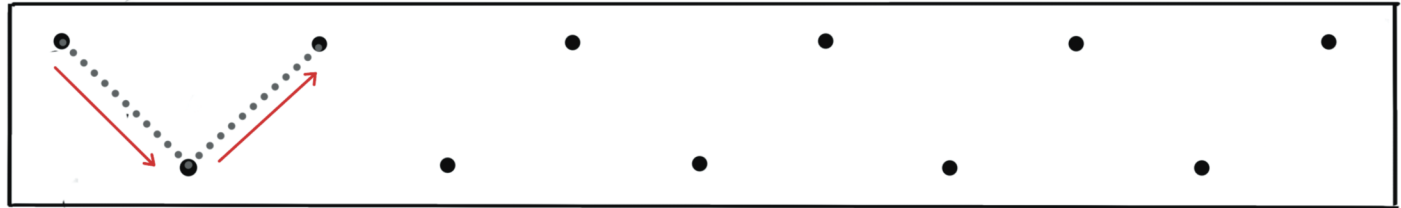
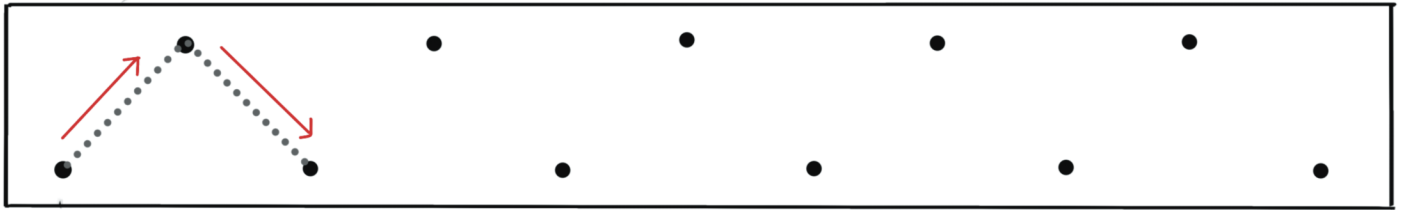
**B**



First, trace the path home with your finger  
Second, draw a line showing the way  
Stay between the lines.



# Connect the dots



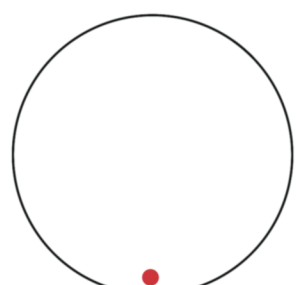
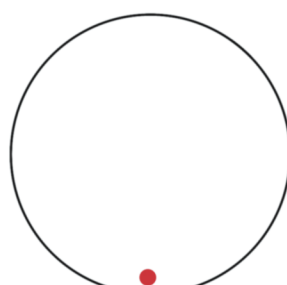
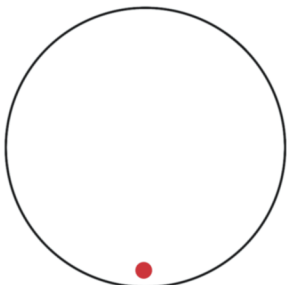
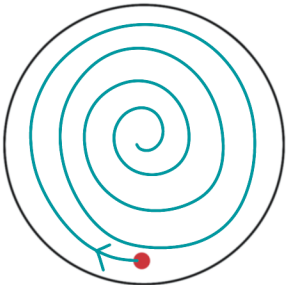
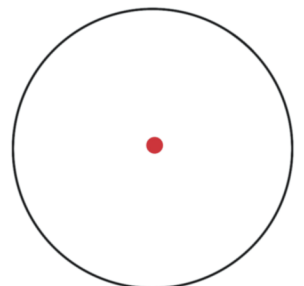
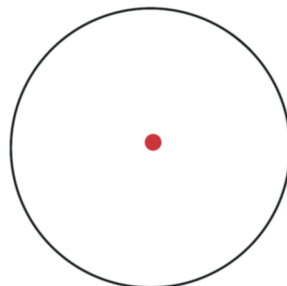
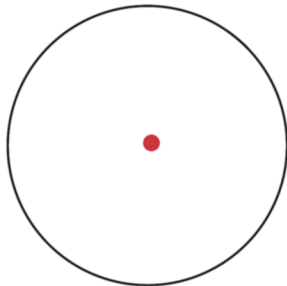
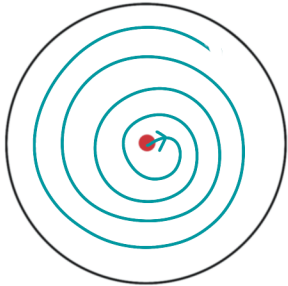
Draw the path of the rocket around the earth.





Fill the Circles with Coloured Spirals.  
Start at the red dot. Follow the Arrow.

### Clockwise Spirals



### Counter-clockwise Spirals

